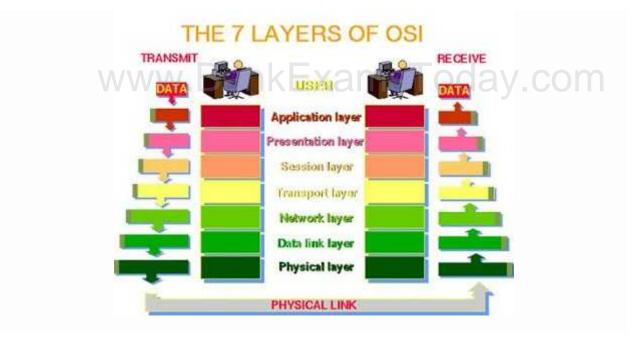
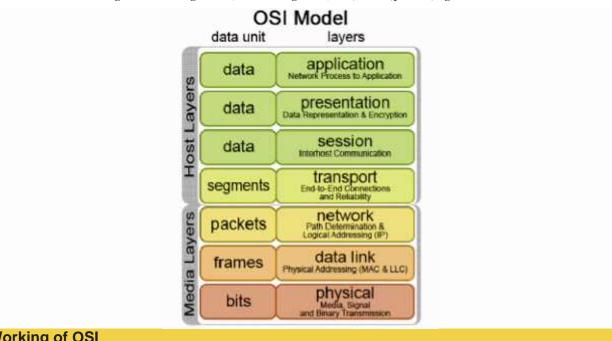
OSI Model Layers in Computer Networks PDF

OSI

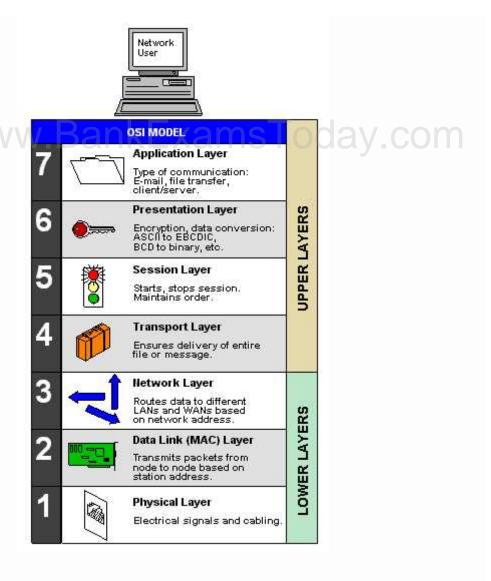


- OSI stands for Open System Interconnection Model(OSI Model).
- It use to transfer data over a network which moves through different layer.
- It has 7 layer which divided into two level: upper or host & lower or media level
- data moves through different stages like (in ascending order) bits,frames,packets,segments.



Working of OSI

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1. Physical layer:

- Prepare the physical devices enabling devices for transmission of data and data is received.
- It is responsible for establish and termination of connection between two nodes over a network.
- It defines the medium of transmission of data like: simple(one way transmission,eg t.v),half duplex(two way transmission but partially,eg: walki talki), full duplex(Two way transmission of data, eg: mobile or phone)

2. Data link Layer:

- It provides permission to devices for gain access to data. It controlling devices over a network.
- Data is sent to Network layer in the form of packets and it is responsible to controls error checking and packet synchronization.

3. Network layer:

In a network each node(computer) has a unique address here network layer is responsible for letting the data to its
destination address or node.

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• It splits the data or message into several fragments, delivering each fragment by a separate route and reassembling the fragments, report delivery errors, etc.(like phone calls which you made, first it sounds like beep that is a second which it take to you to connect with available line.)

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4. Transport layer:

It manages connection and handle errors while delivering of data or message over a network.

| Feature name | TP0 | TP1 | TP2 | TP3 |
|---|-----------|-------|-----|-----|
| Connection-oriented network | Yes | Yes | Yes | Yes |
| Connectionless network | No | No | No | Yes |
| Concatenation and separation | No | Yes | Yes | Yes |
| Segmentation and reassembly | Yes | Yes | Yes | Yes |
| Error recovery | No | Yes | Yes | Yes |
| Reinitiate connection (a) | No | Yes | No | No |
| Multiplexing / demultiplexing over single virtual circuit | No | No | Yes | Yes |
| Explicit flow control | No | No | Yes | Yes |
| Retransmission on timeout | No | No | No | Yes |
| Reliable transport service | No | Yes | No | Yes |
| (a) If an aveassive number of PDUs are una | alzn avvi | adaad | 1 | 1 |

(a) If an excessive number of PDUs are unacknowledged.

5. Session layer:

- It starts, manages and stop the connection between nodes.
- It provides checkpointing, adjournment, termination, and restart procedures.

6. Presentation layer:

• It encrypt the message or data and provide to application layer.

7. Application layer:

- It interact with software.
- Some example of Application layer: Web Browser, Mails